



On His Excellency's Secret Service

School Program

MISSION: NEW FRANCE Target audience: Grades 3 and 4 Duration: 1 hour

A mysterious organization has altered the course of history. Help us solve the mystery! Based on the famous board game Clue, this educational program allows students to search the State rooms of the residence of the governor general for clues to help them solve a mystery. An educational, interactive and fun experience!

In this mission, Samuel de Champlain, the founder of Québec and father of New France, is back! He wants to establish a colony, but he needs your help. Through the eyes of the governors who built the colony, students will witness the social and territorial organization of New France, from 1608 to 1760.

Throughout the activity their knowledge of demographic, cultural, economic and political realities of that period will be put to the test. In conclusion, students will be able to connect influential people and events from the New France period and place them on a timeline.

Schedule

September and October 2013, April 2014: Monday to Friday, from 9:00 a.m. to 5:00 p.m. Group capacity: 50 students

> May and June 2014: Monday to Friday, from 9:00 a.m. to 5:00 p.m. Group capacity: 125 students

> > **The activity is free of charge.** *Available upon reservation only.*

THE RESIDENCE OF THE GOVERNOR GENERAL AT THE CITADELLE OF QUÉBEC

Information and reservations

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